



Expression of Interest: Esports Lived Experience Mentor

Are you passionate about gaming and disability inclusion in esports?

Queenslanders with Disability Network (QDN) is looking for a **person with lived experience of mental health or psychosocial disability** who wants to become an **Esports Lived Experience Mentor** as part of the **Esports-Able program**.

Esports-Able is a program for regional Queensland High School students and will run from March to December 2025.

The project is led by Queensland University of Technology (QUT) in collaboration with Queenslanders with Disability Network (QDN).

Who is QDN?

Queenslanders with Disability Network (QDN) is a state-wide, not-for-profit organisation led by and for people with diverse disability. QDN is the Executive Peak Body for people with disability in Queensland, providing overarching leadership and coordination across funded peak bodies around the state.

What is the Esports-Able program?

The program aims to encourage greater diversity in esports participation and create safer and more welcoming esports communities for high school students who have mental health conditions.

It will provide teens with an online training and coaching program to support their involvement in a series of esports events in Cairns, Mackay, Mount Isa, Rockhampton, Townsville and Toowoomba.

What is the role of an Esports Lived Experience Mentor?

Your role will be to provide mentoring activities including:

- Provide mentoring, guidance and encouragement to esports participants (ages <18) to help them navigate the online esports resilience-building training program and its activities.
- Use your personal experience with mental health to raise awareness about the importance of accessibility, inclusion and mental health awareness in esports.
- Demonstrate positive behaviours and attitude to inspire and motivate esports participants to learn and grow.
- Contribute to creating a safe and supportive esports environment for peer-to-peer learning and collaboration to help esports participants to achieve their goals.
- Attend esports competition events and co-design workshops across regional Queensland to help create inclusive events and provide support and encouragement to esports participants.
- Attend a weekly online training and coaching session to mentor young people in the program. The sessions will be facilitated by QUT program staff.
- Establish and uphold clear boundaries within the mentoring role.
- Participate in project monitoring and evaluation activities as directed by line manager.
- Represent QDN's values in action: Authentic Voice, Collaborative Action, Rights, Respect and Resilience.

Skills and experience needed to be an Esports Lived Experience Mentor

- We are looking for young adults (ages 18-25) with lived experience of mental health or psychosocial disability who are passionate about gaming and esports.
- Awareness and understanding about the importance of inclusion and accessibility in the context of esports.
- Previous experience with peer mentorship and leadership.
- Commitment to QDN's co-design principles and 'nothing about us without us'

Other desirable requirements

- Completion of a Peer Leadership course or other tertiary qualification focusing on leadership, mentoring, and mental health peer support.
- Mental Health First Aid Certificate (or similar qualification).

Worker screening requirements

QDN can assist with information and support for the following applications:

- NDIS combined disability worker screening clearance (Yellow card) and Working with Children Card (Blue card).

Remuneration and hours

- The Esports Lived Experience Mentor role will be paid at a rate of \$50 per hour.
- There will be a weekly peer mentorship session held Wednesday evening via QUTs online EsportsAble Academy platform running from April to October. Esports mentors can join the session from home.
- You will be paid for your travel and work to regional Queensland for in-person workshops and events.
- The number of hours will be dependent on the organisational need and your individual availability.

How to Apply:

Please complete the online [Expression of Interest Form](#).

If you would like more information or need support answering the questions, please call QDN on **1300 363 783** or email at qdn@qdn.org.au.

The closing date to receive applications is **Friday 4 of April 2025**.

Shortlisted applicants will be notified by 8 of April 2025 for interview by a selection panel.

Expression of Interest Form: Application Questions

1. Applicant Information

- Name:
- Email:
- Phone:
- Address:

How did you hear about this opportunity?

2. Selection criteria response

Interest

- Why are you interested in being an Esports mentor in this project? (Share with us your motivation and what excites you about this opportunity)

Skills and Knowledge

- Please outline the specific experience, skills or knowledge you bring to this project? (Please include any relevant qualifications, personal experiences or professional skills)
- What is your current experience with peer mentorship and leadership? (Describe any previous mentorship or leadership roles, and how they have prepared you for this position).

Accessibility and Time Commitment

- Please indicate any access support you will need to participate.
- Are you able to commit to participating actively during the required period?

Additional Information (Optional)

- Please provide any additional information you think is important for us to know.